



COMPUTING SHOWCASE

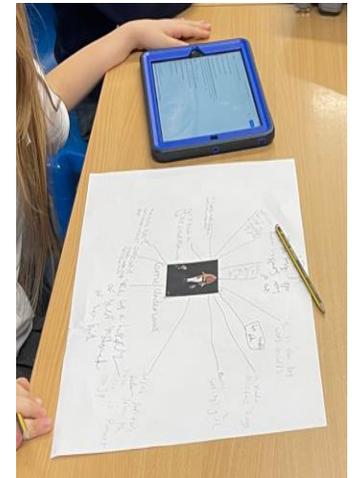


I was excited because it can move forwards, backwards, left and right and it was very cool. (Zephaniah Y1)

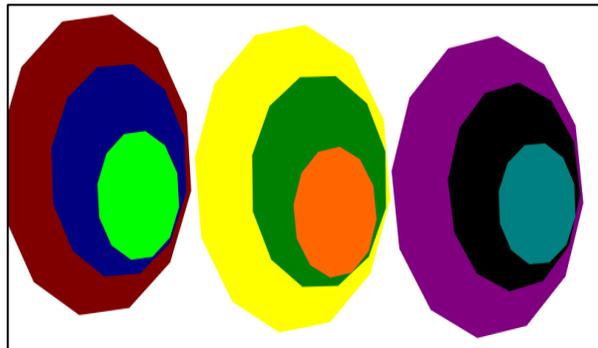
Y1 – Programming (Bee-Bot)



Y2 – Programming (Scratch)



Y3 – Video Shoot Planning



We are artists!

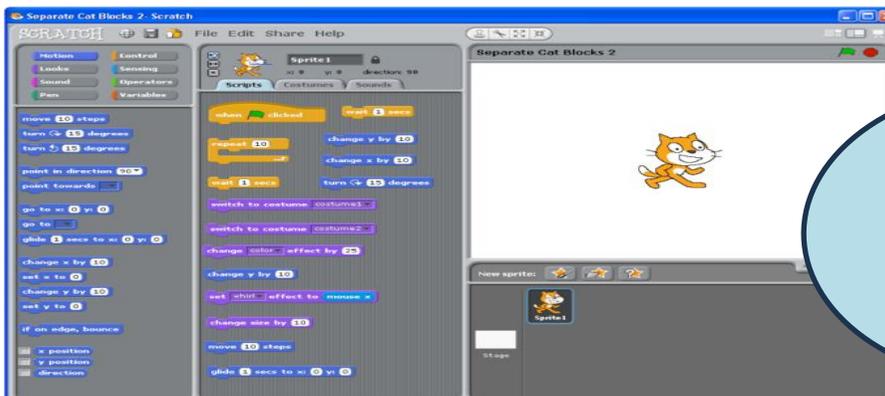
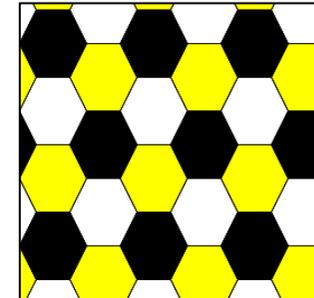
What kind of shapes were used in this art work?
I used Shodor to create this pattern. It looks similar to Escher's art.

How was this picture artwork created?
We have learned how to tessellate by making a random shape and tessellating it to make a creative piece of art.

In this image I can see different type of shapes like a star a diamond a circle and a triangle.

Some of these art works are 3d but others are 2d!!!!

Y5 – Geometrical Art (Inkscape/Shodor)



In computing we are learning how to code using Python. When creating a game, you need to use coding to move the characters. (Heldira Y6)

Y6 – Programming (Python)

BRONZE AGE

THE BRONZE AGE WAS CREATED IN 3500 BCE IRON AGE CAME AFTER WITH A 2000 YEAR GAP.

What kind of tools people from bronze age used

- SPEARS
- AXES
- DAGGERS
- BOWS AND ARROWS

Food bronze age people ate

- Cattle
- Sheep
- Pigs
- Deer
- Shellfish
- birds

BRONZE AGE HOUSES

- Houses were made out of wood stone filled wattle, woven wood and daub. Daub is a mixture made out of mud and straw.
- The conical roofs were made of long wooden rafters covered in turf, clay and thatch.
- The floors and walls were made of wickerwork. Held firmly in place by the wooden frame.

Wickerwork Daub Rafter

Y4 – Communicating (PowerPoint)